# Version Description Document

# DII COE Consolidated Developers Toolkit Version 3.0.0.2 (Solaris 2.4)

NOTE: In this Version Description Document, Courier font is used to indicate entries to be typed at the keyboard, UNIX commands, and screen text. For example:

The file is located in the DII\_DEV directory.

#### 1. System Overview

The Defense Information Infrastructure (DII) Common Operating Environment (COE) will normally make available a large number of segments, not all of which are required for every application. The DII COE Consolidated Developers Toolkit is a minimum set of tools to assist the developer in developing DII mission applications and segments. The DII COE Developers Toolkit includes the following components:

- C GNAT Ada Compiler
- C Segmentation tools
- C DII Security Compliance tool
- C Joint Mapping Toolkit developer API's
- C Unified Build Development
- **C** Unified Communications Processor Development

#### 2. Referenced Document

The following documents are referenced in this VDD:

None

## 3. Version Description

#### 3.1 Inventory of Materials Released

- C <u>Magnetic media</u>: Two 8mm tapes consisting of a relative tar of the DII COE Consolidated Developers Toolkit, Version 3.0.0.1 (Solaris 2.4)
- C Version Description Document Defense Information Infrastructure (DII) Common Operating Environment (COE) Consolidated Developers Toolkit Version 3.0.0.2 (Solaris 2.4).
- C Defense Information Infrastructure (DII) Common Operating Environment (COE) Consolidated

Developers Toolkit Users Guide Version 3.0.0.2 (Solaris 2.4), January 3, 1997.

#### 3.2 Software Changes

None

#### 4. Installation Instructions

Reference the DII COE Consolidated Developers Toolkit Users Guide.

### 5. Known Problems and Errors

In order to use the GNAT Ada compiler, "make" must be installed on the developers workstation.

The GNAT Ada Compiler is only available for HP 9.07 and Solaris 2.4.

The JMTK Toolkit is only available for HP 9.07 and Solaris 2.4.

#### 6. Release Notes

None

#### 7. Patch List

None